

# OCEAN 海洋 BLACK



An animated space opera adventure.

## LOGLINE

When the wealthy elite of humanity flee Earth, they doom the billions left behind—but a clan of warriors survives on Earth, and 100 years later, they send one woman to avenge the most horrific crime in their history: **TEMEO**.

## TAGLINE

“TREAT WELL, OR CRUSH.”



# SYNOPSIS

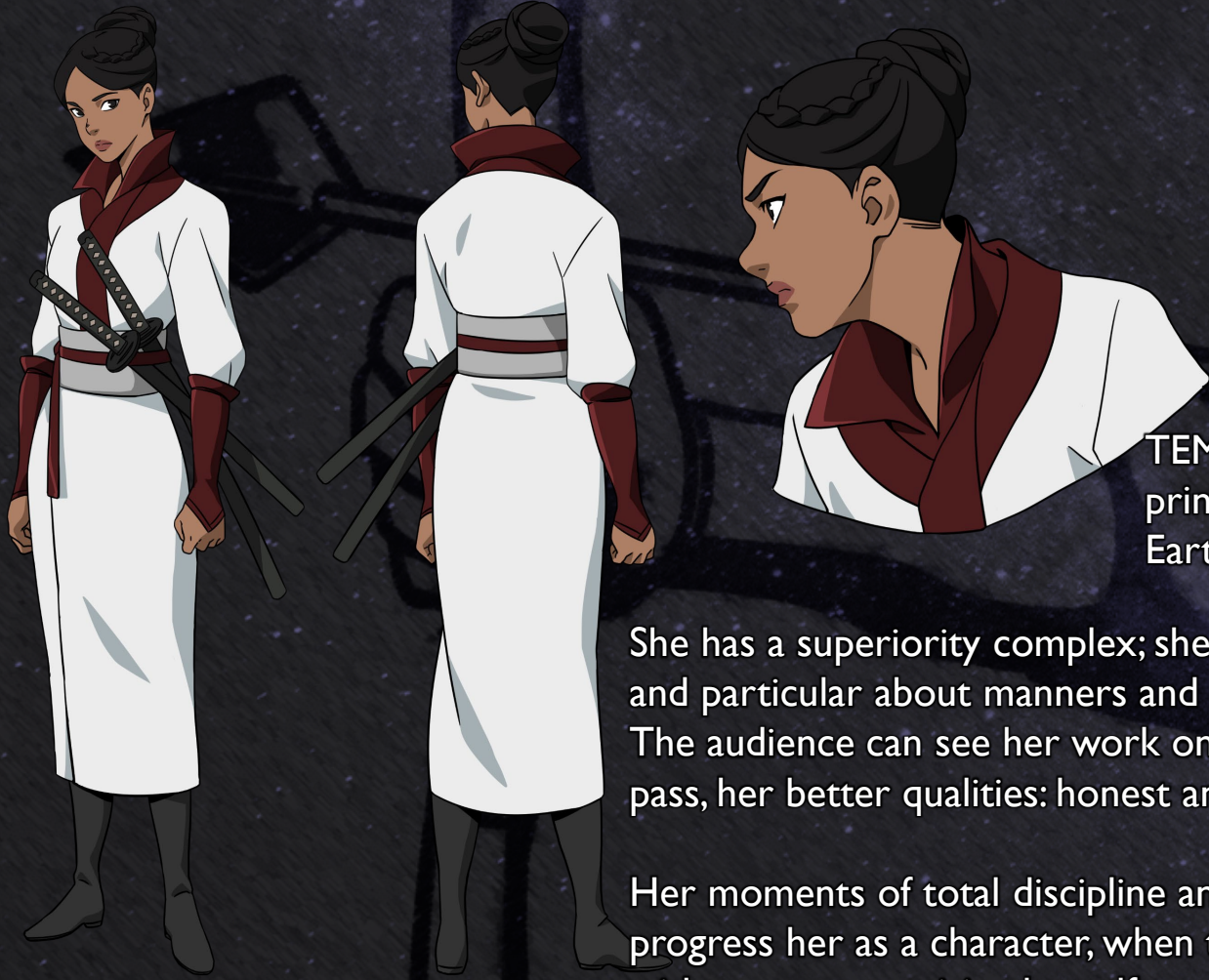
A century after the GREAT DEMISE, which saw the removal of 99% of human life on Earth, Temeo is chosen by her grandfather, the Daimyo Tengoku Ieyasu (The Lord of Heaven and Earth) to avenge the EXILES' great crime: abandoning humanity in a time of crisis, and refusing to share the fruits of the new worlds they have discovered. Now in the 23<sup>rd</sup> Century A.D. in Central Asia, Temeo must learn how to defeat her enemy and do what is necessary to save her people—even if that means facing down her own family. At a time when the Moon moves backward in the sky, the stakes are nothing less than the end of the world as we know it.

## Genres and themes:

- *Sci-fi/space opera*
- *Fantasy*
- *Post-apocalypse*
- *Political/religious power struggles*
- *Space pirates*
- *Animation*
- *Nomadic warfare*
- *Samurai*



# MAIN CHARACTER: TEMEO



TEMEO is a young protagonist; an ambitious and headstrong warrior-princess archetype. From her point of view, she is a woman avenging the Earth and humanity, in opposition to greedy men and their descendants.

She has a superiority complex; she's quick to anger, uneducated, frustrated when things don't come easy, and particular about manners and etiquette. Watching her overcome her flaws is part of the journey. The audience can see her work on herself, push past her demons in each season; exposing, with each pass, her better qualities: honest and fair, charitable to a fault, chivalric, pious, unshakably determined.

Her moments of total discipline and self-control are as equally dramatic as when she cracks. Both progress her as a character, when the world challenges her to simultaneously be a mother and a leader, without compromising herself.

# SUPPORTING CHARACTERS

**TENGOKU IEYASU (“YASU”)**, the warlord, patriarch, and ruler of Earth; TEMEO’s grandfather, and ultimately the antagonist of Season I.

**JIN HANBEI**, the frontline general and favored son of Yasu; he is TEMEO’s teacher and commander in the field.

**JIN PI**, the only son of HANBEI; he is TEMEO’s fellow student and foil that is sometimes romantic, sometimes rival.

**SHUI**, the witch controlling the moon; TEMEO’s mother, and Season I’s first major enemy.

**THE BEARS**, a barbarian horde attacking Tengoku lands, which TEMEO must help the Jin family defend.

**THE EXILES**, the men of the powerful kingdoms from faraway planets, who return to Earth, ostensibly as the main antagonists.



# PILOT EPISODE

**WHO?** | TEMEO is sent by YASU to meet HANBEI. She is supposed to learn the practical science of war, and how to command armies, if she is to rule her own planet one day. Nara, Hanbei's deputy and confidante, is waiting for her, when she arrives months late.

**WHERE?** | HANBEI is waiting for her at a camp on the Amu Darya River. NARA intercepts TEMEO at the ruins of Bukhara, where his own men are camped; he guides her to HANBEI's location, but not before showing her ruins from the GREAT DEMISE.

**WHEN?** | TEMEO has recently turned 18 years old; 99 years have passed since the GREAT DEMISE and the Exile that followed. NARA explains the history of the GREAT DEMISE to TEMEO, in a flashback, before they proceed on to HANBEI, and later, the battle with the BEARS.

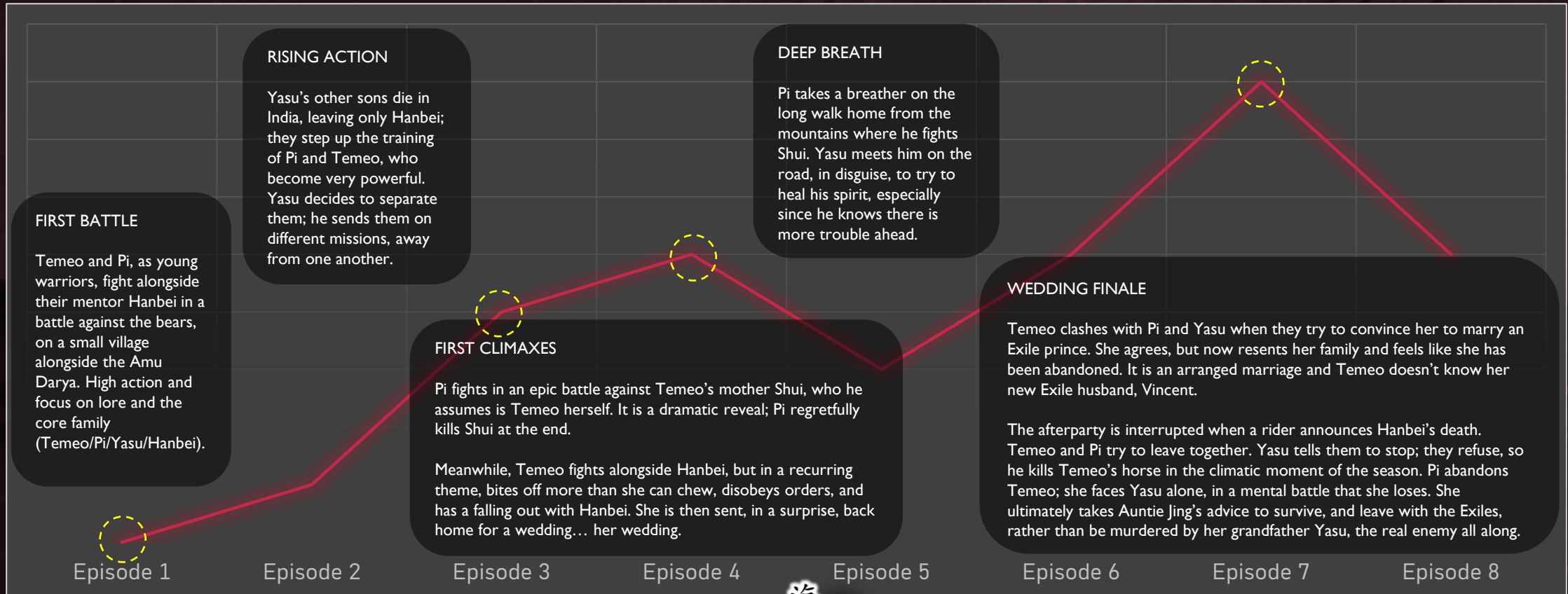
**WHY?** | TEMEO must learn war firsthand from a talented field commander. HANBEI is that man; she is accepted into his company, and then is part of a night raid on an enemy camp. She disobeys orders, is wounded, and barely escaped on horseback from dozens of enemy machine guns and bear-riders.



# SEASON I ROADMAP



= Major choreographed fight scene(s)



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# FUTURE SEASONS



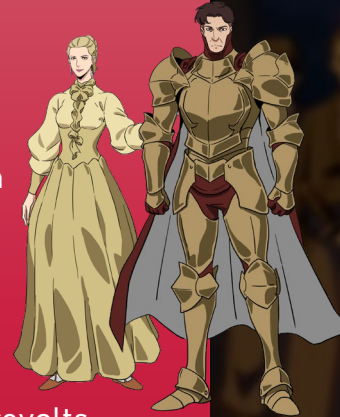
## Season I

- **New Characters**
  - Archcanon Amalfi
  - Blind Bernie
  - Abbess Kristina
- **New Places**
  - Khione
  - Castle Astraeus
  - Polymorph Gorge
- **New Events**
  - Temeo has a son, Daniel.
  - Temeo starts a rebellion against her husband's family.
  - Temeo restores women in religious life and fulfills a key prophecy.



## Season III

- **New Characters**
  - Laconicus Rex
  - Antonio St. George
  - The Kaiser & Kaiserin
- **New Places**
  - Neuberlin
  - Venatrix
  - Freehom
- **New Events**
  - Temeo's ex counter-revolts against her.
  - Temeo saves the Kaiser from space Vikings; gains new allies.
  - Temeo defeats her husband's army and wins the civil war.



## Season IV

- **New Characters**
  - Nicholas Amalfi
  - Shakti
  - Sallah Wulfgar
- **New Places**
  - Shakya
  - Rosehom
  - Terra Glacei Selpulchra
- **New Events**
  - Temeo's warrior nuns are killed on the road.
  - Temeo finally hunts down and kills her ex-husband and his father.
  - Temeo's "Kings Speech"; her main arc ends, with her as dictator.



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# WORLDS & THEMES

**THE ELEVEN WORLDS** | The events of the first four seasons of *Ocean Black* set off all kinds of consequences, events, and stories in the larger universe. There are many planets and climates and peoples to experiment with, and opportunities to bring in different guest voices and languages, for a diverse but unique and futuristic realism.

**COLUMBIA THE WEBSPINNER** | Part of TEMEO's story is her belief in her own divinity, linked to a story of her alleged goddess of a great-grandmother, COLUMBIA. One of TEMEO's recurring themes, and challenges, is living up to her own image of herself, as a divine descendant of a goddess, destined for something bigger than any normal person.

**OCEAN BLACK BOOKS** | The story of TEMEO comes from the lore for the original *Ocean Black* novels by E.J. Wedge. These have been recently released with new cover art, featuring the artists from the show. Themes from the books include:

- the innate goodness of all people, despite their bad choices;
- the difference in experiences and expectations for men and women, as they come of age, and wield power;
- the importance of truthful faiths, not powerful priests;
- the question of whether anyone, even a demigod like Temeo, can rule absolutely but justly;
- and the futility of war, and how no man or woman can ever kill their way to peace.

